

## **Metropolitan Bushey Bowls Club**

### **Competition Rules**

#### **1 Annual competitions**

##### **1.1 Men's Championship Singles & Ladies Championship Singles**

- 1.1.1 To be played off scratch.
- 1.1.2 The first player to reach 21 wins.

##### **1.2 Mixed Championship Singles**

- 1.2.1 All ties will be played off scratch.
- 1.2.2 Rounds up to the final will be 2 sets of 7 ends. The final will be 2 sets of 9 ends.
- 1.2.3 If necessary an additional set of 3 ends will be played - only one shot each end will count.
- 1.2.4 At the start of the second set, possession of the rink will rest with the winner of the first set
- 1.2.5 In the event of a 3rd set being necessary players should toss for the mat.

##### **1.3 Championship Pairs**

- 1.3.1 The pairings will be drawn.
- 1.3.2 Prelim, quarter-finals & semi-final rounds will be of 15 ends duration.
- 1.3.3 The Quarter and Semi Finals will all be played on a day to be notified by the Competitions Secretary.
- 1.3.4 The final will be played to 18 ends.

##### **1.4 Two Wood Singles**

- 1.4.1 The Two Wood Singles will be played off scratch.
- 1.4.2 All ties will be of 21 ends duration.

##### **1.5 Handicap Singles**

- 1.5.1 Handicaps will be allotted by the Committee before the draw is made.
- 1.5.2 Handicaps will not be altered in that season until after Finals Day.
- 1.5.3 All handicaps will be clearly displayed on the board in the bowls hut.
- 1.5.4 The difference between the handicaps is to be added to the handicap of the higher handicapped player.
- 1.5.5 The lower handicapped player to reach 21 for game and the higher handicapped player to reach 21 plus the difference in handicap.

##### **1.6 Jock Simmons' Cup**

- 1.6.1 Entry will be open to any member who has not won a single-handed competition at the Club.
- 1.6.2 1.6.1 will include the Ted Gorman Trophy.
- 1.6.3 All ties will be played off scratch.
- 1.6.4 All ties will be played over three sets.
- 1.6.5 The first player to reach 7 shots wins the set.
- 1.6.6 At the start of the second or any third set, possession of the rink will rest with the winner of the previous set.

## **1.7 100 Up'**

- 1.7.1 The game will be played off scratch.
- 1.7.2 A third person to be at the head to mark touchers, take dead woods out of the ditch & measure.
- 1.7.3 Any such person as described in 1.7.2 will not perform the duties of a marker and must not give information to the players.
- 1.7.4 Before play commences on each end, the jack will be centred and placed two metres from the ditch.
- 1.7.5 The player with possession of the rink may place the mat in any position between the minimum and maximum jack lengths.
- 1.7.6 Players will play four woods alternately.
- 1.7.7 No player may visit the head until three of his or her woods have been bowled.
- 1.7.8 Points will be awarded for shot (4 pts), second wood (3 pts), third wood (2 pts) and fourth wood (1 pt). In the case of an equal measure for shot bowl both score 4, 3rd bowl scores 2 and the 4th bowl does not count. In the case of an equal measure for 2nd bowl both score 3 and the 4th bowl does not count. In the case of an equal measure for 3rd bowl, both score 1 and 4th bowl will not score. In the case of an equal measure for 4th bowl, 4th bowl will not count. Therefore the total score each end is 10 shots except where ties are involved and the score could be 9 or 10.
- 1.7.9 Possession of the rink will go to the player who held shot (4 pts) on the previous end.
- 1.7.10 The winner will be the first player to reach 100 points.
- 1.7.11 When nearing the 100 stage, players should take out the shots in order and record them so that there is correct determination of which player reached 100 first.

## **1.8 The Ted Gorman Trophy**

- 1.8.1 The Ted Gorman Trophy will be played on a single day as notified by the Competitions Secretary.
- 1.8.2 The rules of the competition will be notified on the day and may vary from year to year.

## **1.9 The Ivan Field Trophy**

- 1.9.1 The Ivan Field Trophy will be played on a single day as notified by the Competitions Secretary.
- 1.9.2 The rules of the competition will be notified on the day and may vary from year to year.

## **1.10 Tuesday Night League**

- 1.10.1 Club night will be a Tuesday
- 1.10.2 Players to be booked in by 5.45pm for a 6pm start
- 1.10.3 Triples will be played, depending on numbers attending each week.
- 1.10.4 The three closest bowls to the jack will score (3,2,1 points). Number of ends 12.
- 1.10.5 A £2 weekly fee will be charged and half of the night's fees to be shared amongst the top rink and paid out at the Annual Luncheon and Presentation.
- 1.10.6 Players booked in will draw a disc for rink number and position. (Exception being given to first year bowlers who will initially play lead).
- 1.10.7 Score cards to be completed by Skips and handed in at the end of the game. A league sheet will be displayed in the hut and updated regularly during the course of the season.
- 1.10.8 Members who qualify for the trophies must have attended at least 10 club nights during the season.
- 1.10.9 The winner will be determined by the the player with the highest TOTAL score. In the event of a tie the number of games played, and won (in that order) will determine the winner.
- 1.10.10 The score for the TOTAL is determined by the SHOT DIFFERENCE taken from the score cards of each game played.

### **1.11 Tointon Memorial Triples**

- 1.11.1 To be played in a round robin competition, split into 2 sections if the number of entries deems it necessary. This will be decided by the Competitions Secretary.
- 1.11.2 The competition to be played in one day - 9.30am for 10am start (Dress - whites)
- 1.11.3 Competition entries to be submitted in advance. Entry fees will be collected on the day.
- 1.11.4 This is a drawn competition. The Competition Secretary will decide positions of the players i.e. Leads, Twos & Skips. The team may change the allocated positions.  
The draw may be carried out on or before the day of play.
- 1.11.5 The number of ends played in each round will be 8.
- 1.11.6 No trial ends.
- 1.11.7 There will be a minimum 10 minute break between the last match finishing and the start of the next round.
- 1.11.8 A break for lunch will be taken at a time determined by the Competition Secretary.
- 1.11.9 The number of rounds played will be determined by the number of teams.
- 1.11.10 Points will be awarded as follows:- 2 points for a win & 1 point for a draw.  
In the event of teams having equal points the winner will be determined by shot difference and number of ends won.

### **1.12 Singles Fixed Jack**

- 1.12.1 Competition to be played up to the outcome of the semi-final.  
The final will be played on Finals Day.
- 1.12.2 This is a singles competition and will be played on a knock out basis.
- 1.12.3 Competition entries to be submitted in advance. Entry fees to be paid on the day.
- 1.12.4 The draw for the first round will be made in advance and a marker allocated.
- 1.12.5 Losers to mark the next round.
- 1.12.6 There will be NO trial ends.
- 1.12.7 Each match will be played over 12 ends and each player to have a set of 4 bowls.
- 1.12.8 The front of the mat will be placed 2m from the ditch for all ends.
- 1.12.9 The placing of the jack will alternate each end between the maximum distance (i.e. 2m from front ditch) and the minimum distance (i.e. 25m from rear ditch).
- 1.12.10 If the jack is moved from its spot during play it MUST be repositioned on, or as near as possible to its spot before the next bowl is played. (In the case of the last bowl dislodging the jack, the jack MUST be repositioned before shots are agreed).
- 1.12.11 Scoring will be as follows:- Nearest bowls scores 4 points, second bowl scores 3 points, third bowl scores 2 points & fourth bowl scores 1 point.  
In the case of an equal measure for shot, both score 4, 3rd bowl scores 2 & 4th bowl does not count.  
In the case of an equal measure for 2nd bowl, both score 3 & 4th bowl does not count.  
In the case of an equal measure for 3rd bowl, both score 1 & 4th bowls do not count.  
In the case of an equal measure for 4th bowl, 4th bowls will not score.  
Therefore the total score each end is 10 shots except where ties are involved and the score could be 9 or 10.
- 1.12.12 Touchers in the ditch count (if one of the nearest 4 bowls).
- 1.12.13 If there is a tie after 12 ends then an extra 2 ends will be played to determine a winner
- 1.12.14 To help the scoring, the following action is recommended:-  
Do not move any bowls until the score has been agreed.  
The marker either chalks the score on each bowl when agreeing shots or has tokens denoting the points (i.e. 4 tokens with values 4,3,2,1) which are placed on the relevant counting bowls or by placing bowls on the special fixed jack towels.

#### **Setting up the Rink**

- 1 Requirements - two people, three golf tees, 2m pole, 2 mats, one jack
- 2 One person places mat with front edge 2m from ditch (central with rink number)
- 3 Other person uses 2m pole and lines up jack at the opposite end of the rink.
- 4 Person lining up jack inserts golf tee under jack & then checks that the jack rests on the tee without falling off.
- 5 Change ends and repeat 2.
- 6 Other person sets jack length to minimum distance side marker (23m)
- 7 Line up jack and repeat 4.

## **2 Governing authority**

- 2.1 All ties will be played under Bowls England rules.
- 2.2 Under the terms of 2.1, local rules have been created.
- 2.2.1 Entry will be open to all members who have paid their annual subscription and all entries must be received by the Competition Secretary by 31st March annually.
- 2.2.2 All entries must be accompanied by the appropriate entry fee.
- 2.2.3 No player shall enter a competition when he or she knows at the time of entry that he or she will not be available to play on the Finals Day as notified at the time of entry.  
If, subsequent to entry, a player is no longer available on Finals Day then they must notify the Competition Secretary and withdraw from the competitions immediately.
- 2.2.4 The first named player(s) on the competition sheets shall be the challenger.
- 2.2.5 Within 48 hours of the closing date of the previous round, the challenger will offer the opponent three dates for play.
- 2.2.6 Possession of the rink on the first end will be decided on the toss of a coin and the challenger shall be asked to call.

## **3 Appeals**

- 3.1 Any queries and disputes will in the first instance be dealt with by the Competitions Secretary.
- 3.2 In the event that the member in dispute does not feel that his or her point has been dealt with to their satisfaction, the Competition Secretary will consult with the President and the Secretary. Their decision will be final.

Rules agreed at an Annual General Meeting on: 22.11.11

Rules amended at Committee Meeting on: 07.01.16 (AD)

Rules amended at AGM held 11.01.2018

Rules amended at AGM held 24.01.2019

Rules amended at AGM held 23.01.2020

Rules amended 08.11.2021 and subject to official approval at the next committee meeting.